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About This Content

Starfinder Alien Archive

Close Encounters

Strange aliens both friendly and fearsome fill this tome of creatures designed for use with the Starfinder Roleplaying Game! From the gravity-manipulating fruajais and planet-killing novaspawn to space goblins and security robots, the creatures in this codex will challenge adventurers no matter what strange worlds they're exploring. What's more, player rules for a host of creatures let players not just fight aliens, but be them!

Inside Starfinder Alien Archive, you'll find the following:

- Over 80 bizarre life-forms both classic and new, from the reptilian ikeshtis and energy-bodied hallajins to robotic anacites and supernatural entities from beyond the realms of mortals.
- Over 20 races with full player rules, letting you play everything from a winged dragonkin to a hyperevolved floating brain.

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- New alien technology to help give your character an edge, including weapons, armor, magic items, and more.
 - A robust NPC-creation system to let Game Masters build any aliens or creatures they can imagine.
 - New rules for magical monster summoning, quick templates to modify creatures on the fly, and more!

This product is not a PDF or accessible outside of Fantasy Grounds. It has been lovingly converted for use within Fantasy Grounds and features the following additions:

- All maps resized and set up with a preset grid to make combats easy to manage
- Individual area descriptions linked to maps, containing new encounters, treasure parcels and descriptions for just that area
- Tokens for each encounter are all pre-placed in starting locations on the map. You can edit these on the fly.
- Drag and drop treasure parcels and Encounter XP that is easily awarded to your players to keep the game moving ahead
- All the images and handouts from the book available to share with your players as you need them

Released on January 18, 2018. Designed for Fantasy Grounds version 3.2.2 and higher.

Requires: This content requires an active license or subscription for Fantasy Grounds to download and use and the Starfinder Ruleset.



Title: Fantasy Grounds - Starfinder RPG - Alien Archive (SFRPG)

Genre: Indie, RPG, Strategy

Developer:

SmiteWorks USA, LLC

Release Date: 9 Feb, 2018

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Minimum:

OS: Windows 7x , 8x or 10x

Processor: 1.6 GHz or higher processor

Memory: 1 GB RAM

Graphics: Graphics card recommended

DirectX: Version 9.0c

Network: Broadband Internet connection

Storage: 500 MB available space

Sound Card: a sound card is required for voice communication using external programs like Google Hangouts, Skype or Discord.

Additional Notes: Requirements vary by the add-ons installed and the number of players connecting to your game.

English

STORY

Templates

- Group (All)
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 - 1.0. The Library of Thoth
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All

0.0. (Index)

The *Lost Library of Thoth* is a 7th-level adventure for the 5th Edition of the world's most famous roleplaying game, and is an ideal sidetrek adventure for heroes in search of lost lore or exploring the dusty ruins of a fallen civilization, especially one inspired by the legends and lore of ancient Egypt. The Legendary Games tradition is to combine rich story and background, innovative layout, beautiful aesthetics, and excellence in design that is second to none. This product is the latest in that tradition, and we hope you enjoy using it as much as we enjoyed making it. Game on!

- Credits
- Legal
- Conversion Notes
- Cover Images
- Welcome To Adventure Path Plug-ins!
- What You Will Find Inside The The Lost Library Of Thoth

Introduction

- The Library Of Thoth
- Adventure Background
- Researching The Library Of Thoth
- Outside The Library

The Library of Thoth

- At The Entrance Chamber

GM

Modifier: 0

ADV +2 +5

DIS -2 -5

Die icons: 20, 12, 10, 8, 6, 4, 3, 2, 1

NOTES

TABLES

QUESTS

ENCOUNTERS

PARCELS

LIBRARY

A-1 A-2 A-3 A-4 A-5 A-6 A-7 A-8 A-9 A-10 A-11 A-12



_ \ MAIN MENU \ CUSTOMIZATION \ SKILLS



HEALTH

Permanently increase maximum health, faster health regeneration. MAX level: 5.

Current level: 5
Next level: MAX level.
Skill points to upgrade: 2
Skill points: 15

UPGRADE

PROFILE LEVEL: 76

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